



The Administrator Crash Course Windows PowerShell v2

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Don Jones

Introduction to Realtime Publishers

by **Don Jones, Series Editor**

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Don Jones

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PowerShell Crash Course Week 2

Hopefully, you're ready for the second week of your crash course. The previous five lessons should have you comfortably running medium-complex commands from the command-line. This week, we're going to focus on fine-tuning those skills and giving you some additional options and capabilities.

Remember, I encourage you to continue exploring beyond this crash course. For example, visit <http://windowsitpro.com/go/DonJonesPowerShell> to find tips and tricks, FAQs, and to ask questions, or drop by the PowerShell team's own blog at <http://blogs.msdn.com/powershell> for "insider" information. You'll also find a lot of in-person PowerShell instruction at events like TechMentor (<http://www.techmentorevents.com>) and Windows Connections (<http://www.winconnections.com>). Finally, you're welcome to subscribe to my Twitter feed, @concentrateddon. I focus almost exclusively on PowerShell, and I'll pass along any tips or articles that I find especially useful.

How to Use this Crash Course

I suggest that you tackle a single crash course item each day. Spend some time practicing whatever examples are provided and trying to complete tasks that make sense in your environment. Don't be afraid to fail: Errors are how we learn. Just do it in a virtual environment (I recommend a virtualized domain controller running Windows Server 2008 R2) so that you don't upset the boss! Each "Day" in this crash course is designed to be reviewed in under an hour, so it's a perfect way to spend lunch for a few weeks. This book will be published in five-day increments, so each chapter corresponds to a single week of learning.

Week 2, Day 1: Variables

So far, we've just been running commands and allowing the output to show up on the screen. But sometimes you might want to preserve command output for a while and re-use it, or even persist some other bit of information. That's where *variables* come in. No, we're not going to be doing programming—variables are just a named storage area in memory. Think of PowerShell's memory space as a warehouse. The warehouse is full of boxes, and we can put stuff into the boxes. To make them easier to find, the boxes each have a name. Those boxes are variables.

Variable names can include almost any character, including spaces, although you'll probably want to stick with letters, numbers, and the underscore character. When you want PowerShell to use the contents of a variable, you precede the variable's name with a \$. That's a special character that simply tells the shell, "Hey, what comes next is a variable name—I want you to use the contents of that variable." For example **Computer** might be a variable name, and **\$Computer** tells PowerShell that you want to reference its contents. **\${This is a variable}** is valid, too. Normally, a white space indicates the end of the variable name, but in this case the variable name "This is a variable" contains spaces. Surrounding the name in curly braces helps keep it all together. I'm not a fan of variable names that contain spaces simply because that syntax is harder to read, but you can do whatever you like.

Read This Bit if You're Experienced with VBScript

At this point, VBScript folks usually ask if there's a way to declare variables in advance. Yes, there is. There's actually a whole raft of -Variable cmdlets, including New-Variable, for that purpose. Note that those cmdlets accept a -name parameter, which specifies the name of the variable. *The variable name does not include the \$.* If you ran **New-Variable -name \$mine -value 7**, it would attempt to create a new variable *using the contents of \$mine as the variable name.*

The next question is *always*: "Is there a way to require advance variable declaration?" As in, "How do I do Option Explicit in PowerShell?" No, there isn't. You can't. Sorry. Yes, I'm aware that this lack can make debugging harder, but the PowerShell team hasn't implemented this. There is something similar—read the help for Set-StrictMode—but it's not the same as Option Explicit.

You put stuff into variables using the = assignment operator:

```
$var = Get-Services
```

You don't need to create the variable in advance; the first time you use it, PowerShell will create it. The previous command retrieves all the service objects and sticks them into \$var. Technically, \$var is now an array, or collection (in PowerShell, they're close to being the same thing). If you want to display them, just tell the shell to display the variable:

```
$var
```

You can also access individual elements. Try these:

```
$var[0]  
$var[1]  
$var[-1]  
$var[-2]
```

The square brackets contain the zero-based index number of the element you want out of the collection; negative numbers start at the end of the collection. Go on, try it. You'll see.

Variables can also store simple values like strings and numbers—although these are, technically, also objects.

```
$var = 5
$var = 'Hello'
$var2 = "$var World"
$var3 = '$var World'
$var | Get-Member
```

Now try to figure out what \$var2 and \$var3 contain. Better yet, run those commands in the shell. You'll learn a few things:

- You can easily change the contents of a variable anytime you like. Just because it started out containing services doesn't mean it can't switch to contain a simple string. It's just a box, after all—you can replace its contents.
- In double quotes, PowerShell looks for variables—keyed by the \$—and replaces them with their contents. That doesn't happen in single quotes.
- When you pipe a variable to Get-Member, you see information about whatever's *inside* the variable. We don't care about the box itself—we only care about what's *in* the box. Ask any kid at Christmastime—they'll explain that concept to you!

PowerShell stores all of its variables in the Variable drive.

```
Dir Variable:
```

You'll see a lot of the built-in variables that control PowerShell's operation and behavior, too. You can delete variables by using the **Del** command right in that drive, or the **Remove-Variable** cmdlet. Variables don't persist between shell sessions, and the built-in variables (which can be deleted, if you want) always return with their default values when you open a new shell window.

PowerShell keeps track of what kind of object or objects a variable contains, but it doesn't normally enforce any rules around them. In other words, this is valid:

```
$x = 5
$x = "Realtime"
```

You can start out with one type of thing (an integer, in this case) in the box, then replace it with something else (a string). You can, however, *tell* PowerShell what type of data you want a variable to contain. Once you do so, PowerShell will enforce it. Try this:

```
[int]$x = 5
$x = 'Hello'
```

You get an error on the second line because `$x` can now only contain an `[int]` and there's no way to convert "Hello" into an integer. Other variable types include `[string]`, `[xml]`, `[Boolean]`, `[double]`, and so on.

Finally, variable names—like cmdlet names—aren't case-sensitive. `$X` and `$x` are the same thing.

Week 2, Day 2: Operators and Filtering

PowerShell has the ability to compare bits of information to each other. It does so using a set of comparison operators:

- `-eq` = equality
- `-ne` = inequality
- `-ge` = greater than or equal to
- `-le` = less than or equal to
- `-lt` = less than
- `-gt` = greater than
- `-like` = wildcard (use `*` wildcard character)
- `-notlike` = opposite of `-like`

Here's how you might use these:

```
$x = 5
$y = 10
$x -gt $y
$y -eq $x

$a = "Hello"
$b = "Hello World"
$a -eq $b
$b -like '*Wo*'
```

Note that string comparisons are case-insensitive; use `-ceq`, `-clike`, and `-cnotlike` for case-sensitive comparisons.

One way to use these comparison operators is in filtering items out of the pipeline. Let's quickly revisit how this all works. I'm going to use some different terminology than in the previous chapter, and this terminology glosses over some technical fine details, but I think it makes the basic concept a lot clearer.

When you run a command like `Get-Service`, it produces a table of information. Thanks to some formatting defaults provided by Microsoft, however, you only *see* a portion of this table on the screen. To see all of its possible columns, pipe the table to `Get-Member`:

```
Get-Service | Get-Member
```

Anything in that output that says “Property,” including things like “`NoteProperty`” and “`AliasProperty`,” are table columns. You can use those column names, along with comparison operators, to filter items out of the pipeline. Use the **Where-Object** cmdlet (or its alias, **Where**) to do so:

```
Get-Service | Where { $_.Status -eq 'Running' }
```

Those {curly braces} represent something called a *script block*; in this instance, it’s actually something more specific: a *filter block*. You can put basically whatever code you like in there, so long as the final result is either `True` or `False`. Within that block *and only within that block*, PowerShell is designed to look for a special `$_` placeholder. This is like a “fill in the blank” area on your tax form, and the shell “fills in the blank” with whatever was piped into `Where-Object`. In this case, then, `$_` represents that table of service information.

The period tells the shell that you don’t want to deal with the entire table but instead want to access the information in a single column. You then follow the period with the column name: `Status`. So I’m comparing the `Status` column to the string “`Running`”; table rows that match will be retained, and ones that don’t will be dropped. Try running the command to see the results.

You can do complex comparisons, too:

```
Get-WmiObject -class Win32_Service | Where { $_.State -ne 'Running' -and  
$_StartMode -eq 'Auto' }
```

This is grabbing (from WMI, this time) all the services that are set to auto-start but which aren’t yet started. The `-and` operator combines the two comparisons. There are also an `-or` operator and a `-not` operator that reverse the logic. Keep in mind that `$_` isn’t globally present throughout the shell: It’s only valid in places where PowerShell is explicitly looking for it, and this is one of the few places where the shell does so.

This syntax can be a bit difficult at first, but *this is one of the most important concepts in the shell*. Don’t proceed until you’re comfortable with it. To practice, try some of these tasks:

- Get a list of processes that have an ID greater than 1000
- Get a list of event log entries (`Get-EventLog` is the cmdlet to start with) that have an event ID greater than 1500
- Get a list of processes that have “`svchost`” in their name
- Get a list of services that have “`win*`” in their name

Once you can accomplish those tasks, you're good to go. If you get stuck, drop by <http://connect.concentratedtech.com> where you can post a question directly to me. When you register, you'll be asked where you took a class with me—enter "Realtime Publishers" for that field.

Week 2, Day 3: Formatting

So far, we've been happy to use the formatting that the shell gives us by default, although in the first chapter of this book, I did show you a few alternatives for formatting output as tables and lists. Now, we need to jump in and take full control. This can get a bit complex, so bear with me. First, know that you have three basic formatting cmdlets that you'll use most of the time:

- **Format-Table**, which produces a columnar table
- **Format-List**, which produces a simpler list
- **Format-Wide**, which displays a single piece of information in a multi-column list

You should read the help on all of these for a quick overview of what each can do. Format-Wide is the simplest: You can specify the property (table column) you want displayed, and it defaults to the "name" property because most objects have a Name property. You can also change the number of columns displayed or specify `-autosize` to let it display as many as it thinks it can. Read the help and see if you can figure out how to display a four-column list of process names. Go on, I'll wait for you.

Did you get it? Well, I'm not giving away any answers. Again, if you're stuck, hop on <http://connect.concentratedtech.com> and I'll help you out.

Format-List is probably the next-most-complicated. With it, you can specify a *list* of properties to display, and that list can include wildcards. For example, try these:

```
Get-Process | Format-List *
Get-Process | Format-List *Memory*
Get-Process | Format-List Name,ID,VM
```

Get the idea?

Format-Table is the most fun. Some of the options I'm going to explore also exist for Format-List, but I think they're more impressive when used with Format-Table.

First, be aware that Format-Table normally tries to fill your entire screen with text, edge to edge, even if that means putting a lot of space in the middle. You can, however, tell it to try and automatically size each table column for whatever that column needs to contain. Notice the difference in these:

```
Get-Service | Format-Table Name,Status
Get-Service | Format-Table Name,Status -autosize
```

If you've sorted your objects, you can have Format-Table group them. Each group gets a new set of column headers. For example:

```
Get-Service | Sort Status | Format-Table Name,Status -autosize  
-groupby Status
```

Neat, right?

You can also create *custom columns*. These might simply translate one kind of value to another. For example, the Win32_LogicalDisk class includes a Size property that contains a disk's size in bytes; we could make that megabytes in our output by adding a custom column. The syntax for doing so is a bit complicated, though. You need to create something called a *hashtable*. These are also known as dictionary objects. They can contain multiple entries, and each entry consists of a key and a value (or, as I like to think of them, a *word* and a *definition*). Making one looks like this:

```
@{'Key'='Value';'Word'='Definition'}
```

That hashtable has two items. The items are separated by a semicolon, the whole thing is contained in {curly braces}, and an @ sign tells the shell that we're defining a hashtable. When making custom columns in Format-Table, you're not quite so freeform. You have to specify exactly two keys: Label (which can also be called Name), and Expression. These can be shortened to just "l" and "e," which are a lot easier to type. The Label is what you want your custom column to be titled, and the expression is a script block that calculates the column's content. Within that script block—just as with Where-Object, which I showed you earlier in this chapter—you can use the \$_ placeholder to refer to the remainder of the current table row.

Here's an example. This is all meant to be typed on one line, by the way.

```
Get-WmiObject -class Win32_LogicalDisk -filter 'DriveType=3' |  
Format-Table DeviceID,@{l='Size(MB)';e={$_.Size / 1MB -as [int]}}
```

Yeah, I know—complicated. Told you so. Focus on that hashtable: I've set a label of "Size(MB)," which is straightforward enough. The expression ("e") goes into a {script block} rather than in quotation marks. Within that script block—and *only within that script block*—you can use that \$_ placeholder to refer to the row of information. Follow it with a period, then the piece of information you want—"Size." I divided by 1MB (yup, PowerShell recognizes KB, MB, GB, TB, and PB). I used the -as operator to convert the result to an [int] (integer), forcing it to drop the fractional portion of the result so that I get a whole number. I'll leave you with that. Play with it, practice with it. Hit me up on <http://connect.concentratedtech.com> if you get stuck.

One caution: The output of a `Format-` cmdlet is very specialized, and it can only be used by some very specific PowerShell cmdlets, which I'll discuss next. In short, the `Format` cmdlet generally needs to be *the last thing on the command line*. You can't do this:

```
Get-Service | Format-Table | ConvertTo-HTML > services.html
```

Although I invite you to try. The results may surprise you.

Week 2, Day 4: Getting “Out”

Once you've formatted data, you might be interested in looking at it. By default, anything left in the pipeline at its end will be sent to a built-in, hardcoded cmdlet called **Out-Default**. In the PowerShell console host and ISE, `Out-Default` simply forwards to **Out-Host**. `Out-Host` is the cmdlet responsible for putting information on the screen (“host” means “screen,” here).

There are other `Out` cmdlets you can play with: **Out-File** and **Out-Printer** are two common ones. Together, these four `Out` cmdlets have one thing in common: *They only consume the output of a `Format` cmdlet*. That is, if you run this:

```
Get-Service
```

What's really happening under the hood looks something like this:

```
Get-Service | Out-Default | Format-Table | Out-Host
```

That's not exactly what's happening, but it's an illustration. Anyway, I told you earlier that a `Format` cmdlet, if used, needs to be the last thing on the command line. The only exception is that a `Format` cmdlet can be followed by `Out-Host`, `Out-Printer`, or `Out-File`. In fact, these two commands are identical because `>` is just an alias (sort of) to `Out-File`:

```
Dir > files.txt  
Dir | Out-File files.txt
```

Read the help for `Out-File`, by the way. You'll find a number of really useful options.

There's also **Out-GridView**, which only works if you have the PowerShell ISE and .NET Framework 3.5 installed. Try this:

```
Get-Process | Out-GridView
```

I'll leave you with that. Experiment with some of the `Out-` cmdlets and see what you can come up with.

Week 2, Day 5: Extending the Shell

Stop thinking about PowerShell for a second and start thinking about the MMC. When you open a new, blank MMC, it isn't very useful, is it? You have to add snap-ins to it in order to add actual functionality. You can add as many snap-ins as you like, from whatever administrative tools you've installed on your computer.

PowerShell is the same way. Now, there's a bit of confusion going around about this. Install the Exchange Server admin tools and you'll get an "Exchange Management Shell" icon. SharePoint does something similar. Windows Server 2008 R2 has an "Active Directory" shell icon. *These aren't different versions of PowerShell.* Like the MMC, these are just icons that load the same old PowerShell, with a particular extension pre-loaded. You can also load those same extensions into the normal shell yourself, and if you open one of these "pre-loaded" shells, you can still load whatever other extensions you like. It's your choice.

When you do load an extension, it only stays loaded for the duration of that shell session. When you open a new shell window, you're starting from scratch. A bit later, I'll introduce you to profiles, which give you a way to have the same extensions loaded in every new shell window. For now, you need to know that there are two ways of extending the shell:

- PSSnapins (or "snap-ins") is the old-school, v1 way of doing it. Snap-ins have to be installed (generally, install the administrative tools for a product and you'll get the snap-in). Run **Get-PSSnapin -registered** to see which ones are installed; with that list of names, you can run **Add-PSSnapin** to load a particular snap-in by name. You'll still find new snap-ins being produced—even Windows Server 2008 R2 shipped with a new snap-in or two.
- Modules are the new, v2 way of extending the shell. Run **Get-Module -list** to see a list of what's available on your computer, and **Import-Module** (along with the module name) to load a module into memory.

Once you've loaded an extension, you can ask the shell to show you what was added:

- Run **Get-Command -pssnapin *name*** to see the commands added by the PSSnapin you specified; replace *name* with the snap-in's actual name.
- Run **Get-Command -module *name*** to see the commands added by the module you specified.

The Windows 7 Remote Server Administration Toolkit (RSAT) adds a bunch of modules, and Windows 7 ships with a few pre-installed. Windows Server 2008 R2 installs modules along with their associated roles, so a domain controller will have the ActiveDirectory module. Third parties can also produce modules and snap-ins:

- Quest.com/PowerShell—alternate AD cmdlets
- CodePlex.com/powershellcx—open-source community extensions

I maintain a directory of the higher-quality stuff at <http://ShellHub.com>. Drop by and see what tickles your fancy.

Weekend Wrap-Up

If you're sticking with the one-lesson-per-day regimen, then you're probably ready for the weekend. Take a couple of days off! The next installment will have another week of lessons for you. Until then, keep practicing what you've learned!

By the way, if you got this chapter as a pass-along from a friend, thanks for reading it. Hop on <http://nexus.realtimepublishers.com> for more chapters from this book, and for a lot of other free books. Registration is required, but you'll be able to download PDF versions of all their books at no charge. Speaking as an author, that's very important: Your registration lets the publisher know that you're interested in this book, and that keeps the publisher engaging authors like myself to write more for you. I appreciate it.

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